

Need to know – Suspend PolyZone® for mosquito control

Introducing Suspend PolyZone, a new innovative solution for controlling mosquitoes in Canada

Suspend PolyZone® features the active ingredient deltamethrin in a unique formulation that features proprietary formulation PolyZone technology. This allows the product to better adhere to foliage and various structural surfaces, offering enhanced protection against mosquitoes and other nuisance pests.

Suspend PolyZone was specifically developed for use in Africa to combat mosquitoes that may carry malaria, and has proven to be an excellent solution for mosquito management in the U.S. and other countries since introduction over a decade ago.

The proprietary polymer layer acts as a shield to protect the active ingredient from harsh weather and other outside elements which means less applications for season long control.

- This means it stays where it's applied for more effective mosquito control
- Once applied, it creates a durable, long-lasting, mosquito-killing zone
- Tough on pests, gentle on property
- Low-impact solution for greater peace of mind

Application rate and instructions for mosquitoes

Apply a 0.03% (6 mL/L) solution as a spray or mist around landscape plants, turf and ground cover and other places where mosquitoes may rest. See product label for a complete list of instructions and use sites.

Suspend PolyZone also protects against other public health and nuisance pests such as spiders, ticks, ants and flies.



Ryan Beauchamp	Golf Segment Sales Manager – Canada • ryan.beauchamp@envu.com • 226-545-0413
Laura Anderson	Sales – Atlantic Canada • laura.anderson@envu.com • 782-641-7916
Mark Durand	Sales – GTA & Northern/Eastern Ontario • mark.durand@envu.com • 226-820-6839
Josey Groeneveld	Sales – Western Canada • josey.groeneveld@envu.com • 403-463-2742
Sean Van Beurden	Sales – Ontario • sean.vanbeurden@envu.com • 289-439-3913
Patricia Miller	Green Solutions Specialist – Golf • patricia.miller@envu.com

envu™ Golf

ca.envu.com 1-800-331-2867

